**CS 440 Meeting Minutes**

**Group**: 16 **Date**: 11/06/2020 **Time**: 12:00pm **Duration**: 30 minutes

**Present, on time:** Andrew Macatangay, Alex Choi, Luke Austin, Sam Alammar

**Present, not on time:** --

**Absent:** --

1. **Synopsis**:
   1. This week we finished up our 2nd sprint. Unfortunately, we did not complete all of our planned tasks during this sprint, so some have been pushed to the backlog for sprint 3. Andrew will be putting the 3rd sprint together on Jira, and we will be discussing and assigning tasks during the meeting as detailed below.
2. **Recent Accomplishments:**
   1. Completed group presentation of current state of the project.
   2. Completed Part II of the project description for submission.
3. **Current** **Activities**:
   1. Plan the next 3 weeks of work through 3rd sprint.
   2. Finish implementation of level 2.
   3. Implement enemy, and enemy AI character for level 2.
   4. Begin work on Part III, IV, V, VI, VII for the development project.
4. **Action** **Items**:
   1. Andrew:
      1. Create and assign tasks for the 3rd sprint in Jira
      2. Implement Enemy and begin working on enemy AI
   2. Sam
      1. Work on project description part III (28 – 32).
   3. Luke:
      1. Work on project description part III (33 – 36).
   4. Alex:
      1. Work on implementing the intermission merchant between the levels of the game.